f	4163	(reconfiguration).ab.	USPAT;	2004/10/18 22:30
	4105	(reconfiguration, .ab.	US-PGPUB;	2001/10/10 22:50
			EPO; JPO; DERWENT;	
			IBM TDB	
	1292	(reconfiguration).ti.	USPĀT;	2004/10/18 22:28
			US-PGPUB;	
1			EPO; JPO; DERWENT;	
·		,	IBM_TDB	
-	0	((F	USPAT; US-PGPUB;	2004/10/18 22:28
		(additional or secondary or bonus) adj1 game) and ((reconfiguration).ab.)	EPO; JPO;	
			DERWENT;	
	0	((primary or base) adj1 game and	IBM_TDB USPAT;	2004/10/18 22:28
		(additional or secondary or bonus) adj1	US-PGPUB;	2004/10/10 22.20
		game) and ((reconfiguration).ti.)	EPO; JPO;	
			DERWENT; IBM TDB	
_	1	((reconfiguration).ab.) and primary adj1	USPAT;	2004/10/18 22:29
		game .	US-PGPUB;	
			EPO; JPO; DERWENT;	
			IBM TDB	
-	272003	(configurat\$3 or reconfigurat\$3).ab.	USPĀT;	2004/10/18 22:31
			US-PGPUB; EPO; JPO;	
			DERWENT;	
	22444		IBM_TDB	0004/10/10 00 21
_	33444	(configurat\$3 or reconfigurat\$3).ti.	USPAT; US-PGPUB;	2004/10/18 22:31
			EPO; JPO;	
Ĭ			DERWENT;	
_	10	((configurat\$3 or reconfigurat\$3).ti.) and	IBM_TDB USPAT;	2004/10/18 22:42
		(primary or secondary or base or bonus or	US-PGPUB;	
		additional or different) adj1 game	EPO; JPO;	
			DERWENT; IBM TDB	
-	534	(parrott).in.	USPĀT;	2004/10/18 22:43
			US-PGPUB; EPO; JPO;	
			DERWENT;	
			IBM_TDB	
_	59	((parrott).in.) and (configurat\$3 or reconfigurat\$)	USPAT; US-PGPUB;	2004/10/18 22:43
		1econfiguracy)	EPO; JPO;	
			DERWENT;	
_	123	((configurat\$3 or reconfigurat\$3).ab.) and	IBM_TDB USPAT;	2004/10/19 10:51
	123	(primary or secondary or base or bonus or	US-PGPUB;	
		additional or different) adj1 game	EPO; JPO;	
		•	DERWENT; IBM TDB	
-	1240	(primary or base) and (secondary or bonus)	USPĀT;	2004/10/19 10:52
		near game	US-PGPUB;	
			EPO; JPO; DERWENT;	
			IBM_TDB	
-	443	((primary or base) and (secondary or bonus) near game) and (trivia or board)	USPAT; US-PGPUB;	2004/10/19 10:52
		bonus, hear game, and (crivia or board)	EPO; JPO;	
			DERWENT;	
	110	((primary or base) and (secondary or	IBM_TDB USPAT;	2004/10/19 10:52
_	110	bonus near game and (trivia or board)	US-PGPUB;	2004/10/13 10.32
	14.4	adj1 game	EPO; JPO;	
			DERWENT; IBM TDB	
L		I	11111111	<u> </u>

-	60	((primary or base) and (secondary or bonus) near game) and trivia	USPAT; US-PGPUB;	2004/10/19 11:12
			EPO; JPO;, DERWENT; IBM TDB	·
_	58	(((primary or base) and (secondary or bonus) near game) and trivia) and video	USPAT; US-PGPUB; EPO; JPO;	2004/10/19 14:04
-	89	(itkis).in.	DERWENT; IBM_TDB USPAT;	2004/10/19 14:12
	03	(ICKIS).In.	US-PGPUB; EPO; JPO; DERWENT;	2004/10/19 14:12
	47	(standalone or stand-alone or stand adj1 alone) adj1 gaming adj1 machine	IBM_TDB USPAT; US-PGPUB; EPO; JPO; DERWENT;	2004/10/19 17:04
_	16	"6342892"	IBM_TDB USPAT; US-PGPUB; EPO; JPO; DERWENT;	2004/10/19 .15:17
	2	6264561 UDDN	IBM_TDB USPAT	2004/10/19 15:45
_	. 8	6264561.URPN. ("4593376" "5203848" "5613089" "5632681" "5655961" "5737418" "5944608" "5951397").PN.	USPAT	2004/10/19 15:47
-	83 10	5951397.URPN. ((standalone or stand adj1 alone) adj1 gaming adj1 machine) and video adj1 slot	USPAT; USPAT; US-PGPUB; EPO; JPO; DERWENT;	2004/10/19 16:12 2004/10/20 11:51
	31	((standalone or stand-alone or stand adj1 alone) adj1 gaming adj1 machine) and video adj1 (slot or display)	IBM_TDB USPAT; US-PGPUB; EPO; JPO; DERWENT;	2004/10/20 11:52
_ * -	25	(((standalone or stand-alone or stand adj1 alone) adj1 gaming adj1 machine) and video adj1 (slot or display)) and (multiple or additional or plurality) near3 game	IBM_TDB USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/10/21 11:23
-	8	(multiple-game or multiple adjl game) adjl platform	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/10/21 11:24
	331	(stand-alone or stand adjl alone) adjl (game or gaming)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/10/21 11:25
	0	((multiple-game or multiple adj1 game) adj1 platform) and "132"	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/10/21 11:25
-	4	((multiple-game or multiple adj1 game) adj1 platform) and ((stand-alone or stand adj1 alone) adj1 (game or gaming))	USPAT; US-PGPUB; EPO; JPO; DERWENT;	2004/10/21 15:23
_	2	<pre>(((multiple-game or multiple adj1 game) adj1 platform) and ((stand-alone or stand adj1 alone) adj1 (game or gaming))) and network\$</pre>	IBM_TDB USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/10/21 16:41

- 194	wager with trigger\$	USPAT;	2004/10/21 16:41
		US-PGPUB;	
		EPO; JPO;	
	·	DERWENT;	
,		IBM_TDB	
213	(wager or wagered) with trigger\$	USPAT;	2004/10/21 16:42
		US-PGPUB;	
		EPO; JPO;	
	•	DERWENT;	
		IBM_TDB	
- 53	, , , , , , , , , , , , , , , , , , , ,	USPAT;	2004/10/21 16:42
	(stand adj1 alone or stand-alone)	US-PGPUB;	•
		EPO; JPO;	
		DERWENT;	
- 0	(/multiple game on multiple odil game)	IBM TDB	2004/10/21 16:42
_	((multiple-game or multiple adj1 game)	USPAT;	2004/10/21 16:42
	adj1 platform) and (((wager or wagered) with trigger\$) and (stand adj1 alone or	US-PGPUB; EPO; JPO;	
100	stand-alone))	DERWENT;	
	Stand-arone))	IBM TDB	
- 46	(((wager or wagered) with trigger\$) and	USPAT;	2004/10/21 16:43
40	(stand adj1 alone or stand-alone)) and	US-PGPUB;	2004/10/21 10:43
	(plurality or multiple) near2 game	EPO; JPO;	•
	(production of marorpro) noute game	DERWENT;	
		IBM TDB	

Page 4